



LTD20-205

System Device Tree Project

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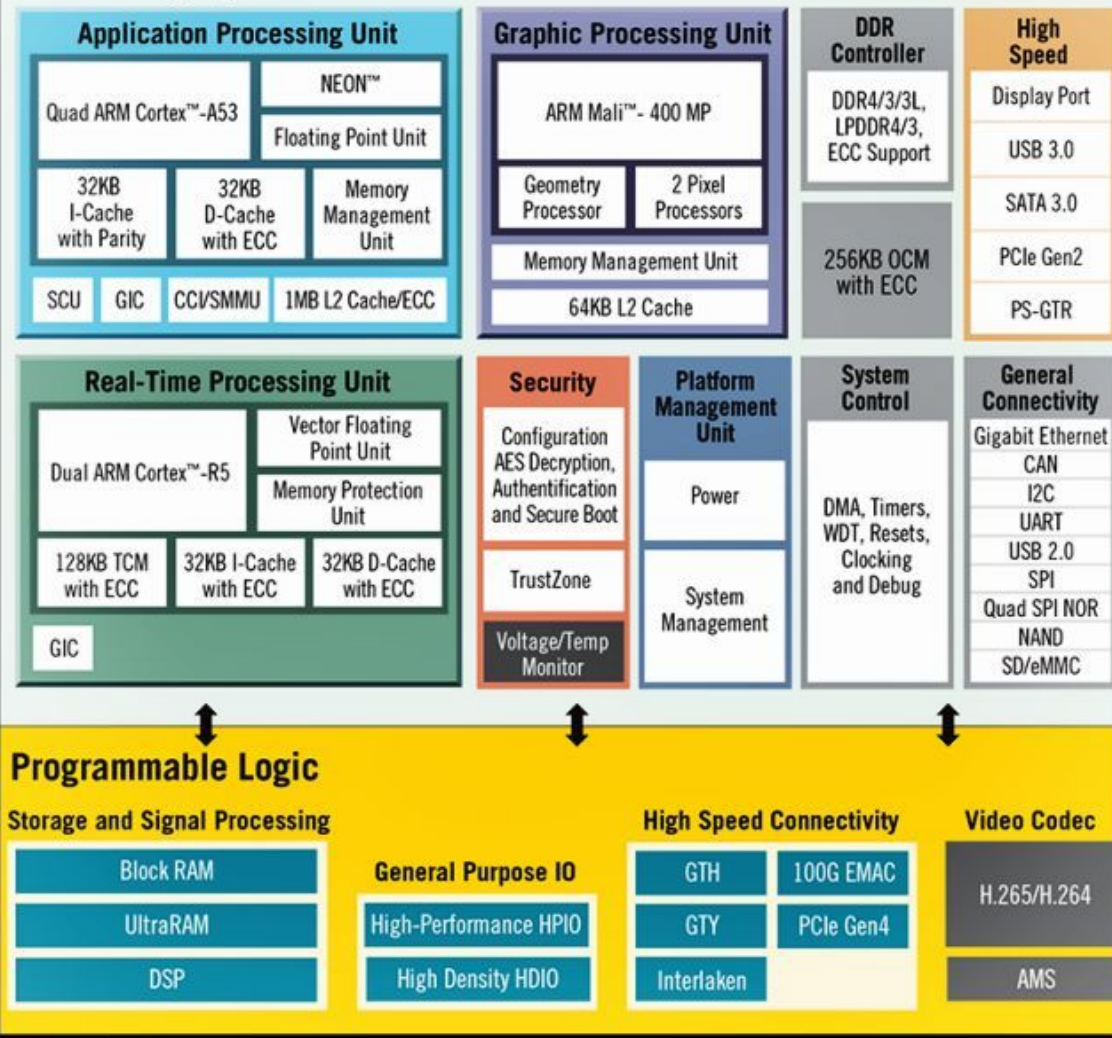
Bruce Ashfield





What is a System Device Tree?

Processing System



- **Modern SoCs are very heterogenous**
 - MPSoC: A53s, R5s, PMU, MicroBlazes
- **System Software needs a lot of HW info**
 - Memory allocated for each domain
 - Including shared pages
 - Devices assigned to each domain
 - Addresses of memory and registers
 - Same device can have different addresses
 - Topologies (clocks, busses, ...)
- **Allocation and configuration is complex**
 - Typically done in an ad-hoc way
 - Editing Device Trees and #defines
 - Especially tricky for shared resources
 - E.g. shared pages for OpenAMP/virtIO
- **Industry standards and common tools needed**
 - One well-defined true source for all configuration
 - Common for Linux, firmware, RTOSes, etc.
 - Open source tooling to manipulate configuration
 - Split up allocated resources to "Execution Domains"

Device Trees and System Device Trees

- **Device Trees (DTs) express HW information relevant to Operating Environments**
 - Been used by PPC and ARM SSW to define HW that can not be dynamically discovered
 - Used by uboot, Linux, Xen and increasingly being used by RTOS vendors
- **Device Trees describes HW nodes and topologies**
 - *Traditional Device Trees are only describing the world seen from one Address Space*
- **Additional system level Device Tree information is proposed**
 - A **System Device Tree (S-DT)** describes all HW that later can be divided into different partitions
- System DT additions include two parts:
 1. DeviceTree.org specification and tooling additions
 - Describing multiple cpu clusters and corresponding views of their address spaces
 - Enabling source-to-source translations by adding options to keep labels and comments
 2. AMP configuration information
 - Resource allocation using *Execution Domains*
 - Using the a special Device Tree section to specify AMP configuration
 - Specification of shared resources, such as pages for virtIO buffers
 - Intent is to align with hypervisor information (e.g. Xen Dom0-less configuration)

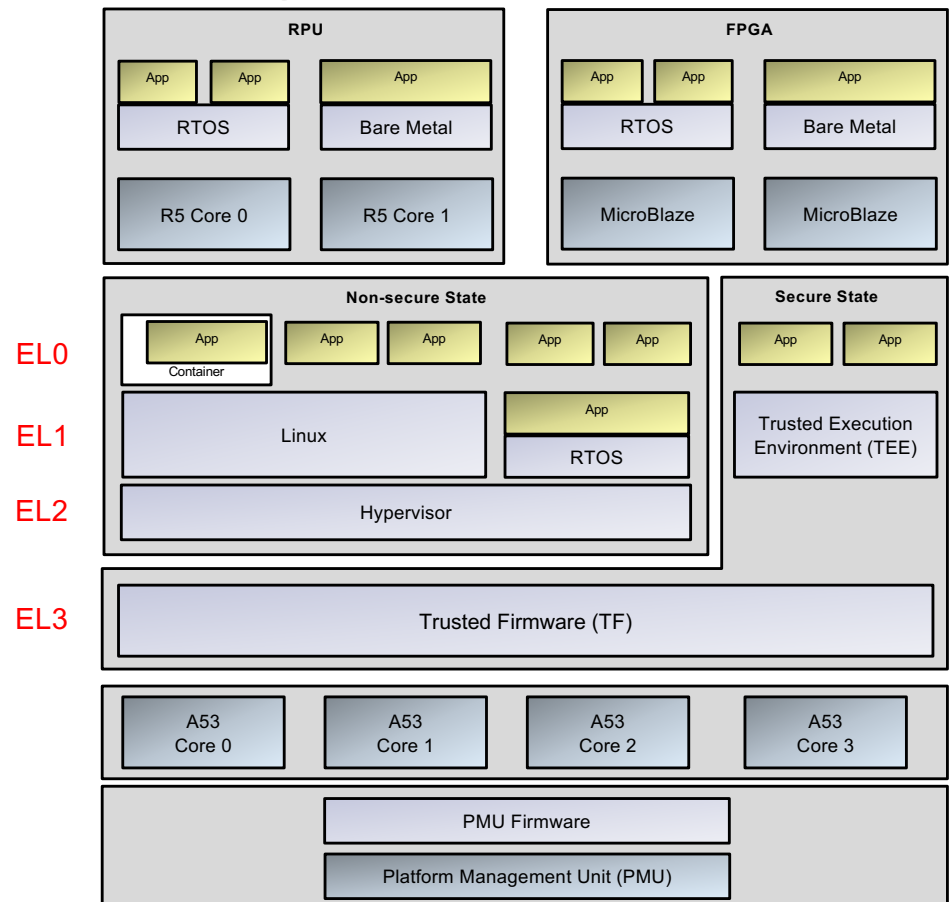




What is an “Execution Domain”?

Execution Domains and Operating Environments

- Domains
 - A Domain is a separate address space, including devices
 - Defined by cores clusters, Execution Levels and security environments
- Core clusters – Heterogeneous cores
 - E.g. A53s, R5s, PMU, MicroBlazes
- Execution Levels (EL)
 - EL0 – User space
 - EL1 – OS
 - EL2 – Hypervisor
 - EL3 – Firmware
- Security Environments
 - TrustZone (TZ) – HW protecting resources (e.g. memory)
 - Trusted Execution Environment (TEE) – SEL1
- Operating Environments (OE)
 - An OE is the system SW that runs in a Domain, including:
 - Linux (including Android), Free and commercial RTOS's
 - Bare metal (no OS), Hypervisors
 - Firmware/boot loaders – Trusted FW, PLM, PMU FW, uboot, ...





What's the difference between System DT and DT?

The current proposal: new concepts

- Hardware description
 - **cpus,cluster**: multiple top-level nodes to describe heterogeneous CPU clusters
 - **indirect-bus**: a new type of bus that does not automatically map to the parent address space
 - **address-map**: a property to express different address mappings of CPUs clusters; it can map indirect-buses
- AMP Configuration
 - execution domains

Hardware Description: an example

```
/* default cluster */
cpus {
    cpu@0 {
    };
    cpu@1 {
    };
};

/* additional R5 cluster */
cpus_r5: cpus-cluster@0 {
    compatible = "cpus,cluster";
    /* specifies address mappings */
    address-map = <0xf9000000 &amba_rpu 0xf9000000 0x10000>;
    cpu@0 {
    };
    cpu@1 {
    };
};

amba_rpu: indirect-bus@f9000000 {
    compatible = "indirect-bus";
};
```



Why we have a default?

- It is convenient to have an execution domain that owns everything by default
- It is also very common: e.g. Linux running on a Cortex-A cluster
- It turns system device tree into an addition to device tree
- It makes it more natural to introduce system device tree concepts to the device tree spec
- It allows us to maintain compatibility with existing systems, i.e. Linux booting on system device tree



How do we describe interrupts?

Interrupts

- Multiple clusters
- Each cluster sees only its own interrupt controller
- Other hardware hard-wired to a specific bus can be specified the same way

```
/* default cluster */
cpus {
};

/* additional R5 cluster */
cpus_r5: cpus-cluster@0 {
    compatible = "cpus,cluster";
    /* specifies address mappings */
    address-map = <0xf9000000 &amba_rpu 0xf9000000 0x10000>;
};

/* bus only accessible by cpus */
amba_apu: bus@f9000000 {
    compatible = "simple-bus";
    gic_a72: interrupt-controller@f9000000 {
    };
};

/* bus only accessible by cpus_r5 */
amba_rpu: indirect-bus@f9000000 {
    compatible = "indirect-bus";
    gic_r5: interrupt-controller@f9000000 {
    };
};
```


Interrupts

All devices have interrupts
routed to both interrupt
controllers

```
amba: bus@f1000000 {
    compatible = "simple-bus";
    ranges;
    #interrupt-cells = <3>;
    interrupt-map-pass-thru = <0xffffffff 0xffffffff 0xffffffff>;
    interrupt-map-mask = <0x0 0x0 0x0>;
    interrupt-map = <0x0 0x0 0x0 &gic_a72 0x0 0x0 0x0>,
                   <0x0 0x0 0x0 &gic_r5 0x0 0x0 0x0>;

    can@ff060000 {
        compatible = "xlnx,canfd-2.0";
        reg = <0x0 0xff060000 0x0 0x6000>;
        interrupts = <0x0 0x14 0x1>;
    };
};
```



How do we dedicate *assignable* resources to
CPUs clusters?

Configuration: execution domains

- An **execution domain** is a collection of software, firmware, and board configurations that enable an operating system or an application to run a CPUs cluster.
 - **cpus**: physical CPUs where the software is running
 - **memory**: memory assigned to the domain
 - Memory ranges can be shared across multiple domains, e.g. for communication
 - **access**: devices assigned to a domain

```
domains {  
    openamp_r5 {  
        compatible = "openamp, domain-v1";  
        cpus = <&cpus_r5 0x2 0x80000000>;  
        memory = <0x0 0x0 0x0 0x8000000  
                  0x0 0x10000000 0x0 0x1000>;  
        access = <&can@ff060000>;  
    };  
};
```



How do we configure Bus Firewalls?

Bus Firewalls & Device Assignment

- Devices are assigned to execution domains using **access**
- **memory** + **access** have the information necessary to configure bus firewalls
 - Memory ranges dedicated to one execution domain
 - Devices dedicated to one execution domain
- In the example below, the bus firewall can be configured to allow access to the following address ranges only from the Cortex-R5 cluster:
 - 0 - 0x80000000
 - 0xff060000 - 0xff066000

```
domains {
    openamp_r5 {
        compatible = "openamp, domain-v1";
        cpus = <&cpus_r5 0x2 0x80000000>;
        memory = <0x0 0x0 0x0 0x80000000>;
        access = <&can@ff060000>;
    };
};
```

Bus Firewalls & Priorities

- The bus firewall configuration can be derived from **memory**, **access**, and the capability of the bus firewall
 - It can be implemented as a backend to lopper
- Bus firewalls might not be able to protect everything
- We need to set **priorities** for bus firewall protection
- From one execution domain point of view:
 - Priorities for protecting my memory/MMIO regions from foreign accesses (most important)
 - Priorities for protecting others from my memory accesses
 - We might need higher granularities, to specify priorities per device, per memory range

```
domains {  
    openamp_microblaze {  
        compatible = "openamp, domain-v1";  
        priority_self = <9>;  
        memory = < ... >  
        access = < ... >  
    };  
};
```



What about *chosen* and *reserved-memory*?

Chosen & Reserved-Memory

- **chosen** and **reserved-memory** are top-level nodes dedicated for configurations
- In system device tree, they are dedicated to the configuration of the **default** CPUs cluster
- Other execution domains have their own chosen and reserved-memory nodes:

```
/* configurations for the default cluster */
chosen {
};
reserved-memory {
};
/* execution domains configuration */
domains {
    openamp_r5 {
        compatible = "openamp, domain-v1";
        cpus = <&cpus_r5 0x2 0x80000000>;
        memory = <0x0 0x0 0x0 0x80000000>;
        access = <&can@ff060000>;
        chosen {
            bootargs = "console=ttyPS0,115200";
        };
        reserved-memory {
            [...]
        };
    };
};
```




What is “Lopper”?

Lopper

- **Lopper**

- Is a tool for manipulating System Device Trees
- Primary goal is to produce standard devices trees to support existing platforms/OSs
 - Produces any number of outputs through plug-ins: device trees, generated code, custom, etc
- Integrates with various development workflows
- Is data driven (there is no magic!)

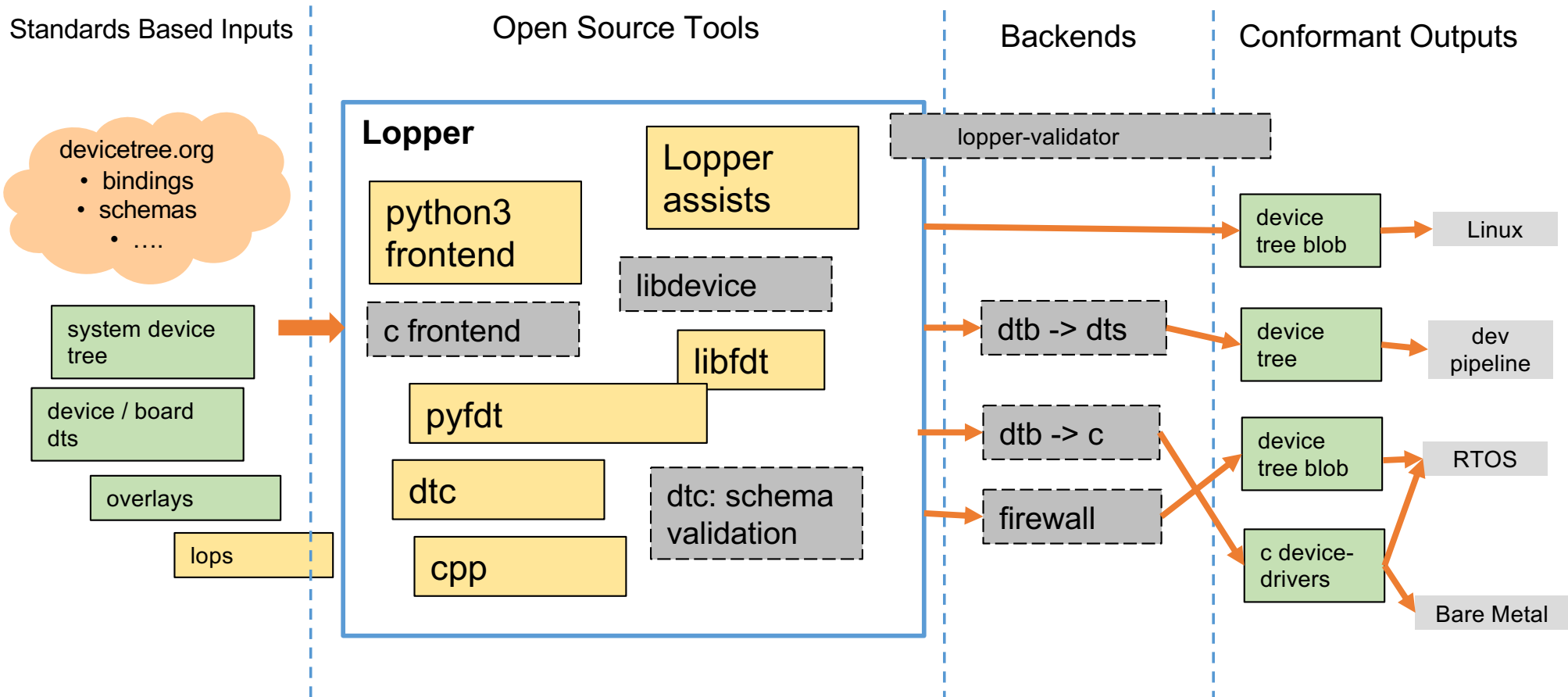
- **A few details:**

- OpenSource, BSD-3 License
 - <https://github.com/OpenAMP/open-amp/wiki/System-Device-Trees#Lopper>
- Written in python, using libfdt for tree manipulations
- Works with dts and dtb inputs
- Supports basic/simple operations (lops) and more complex python assist modules
 - Depending on the task, both can be used
- Flexible output is provided via python backends
- Performs validation and consistency checking during output



What are the components of Lopper ?

Lopper Components





How do I run Lopper to create a traditional DT ?

Generating a traditional DT (1/3)

- **Inputs:**
 - System Device tree
 - Domain node
 - Lopper operations (custom, built-in, or both)
- **Outputs:**
 - Standard Device tree
 - Optional: Custom device trees
- **What lopper does:**
 - Applies operations to the tree as specified in the lopper operations file (lops)
 - If specified, Finds the specified domain node
 - Applies logic based on the domain node
 - Built-ins, or via python assist
 - Performs built-in operations to remove non-standard elements
 - Outputs the modified system device tree
 - Either as a raw dump, or as a validated “pretty printed” version
 - Either way, the output is standard device tree

Generating a traditional DT (2/3)

```
% lopper.py --pretty -i lops/lop-load.dts -i lops/lop-domain-r5.dts device-trees/system-device-tree-versal-v2.dts output/linux-r5.dts
```

```
SDT summary:
  system device tree: ['system-device-tree-versal-v2.dts']
  lops: ['lops/lop-load.dts', 'lops/lop-domain-r5.dts']
  output: output/foo.dts
...
[INFO]: deleting node /cpus
[INFO]: resetting all refcounts
[INFO]: tracking access to node /chosen/openamp_r5
[INFO]: tracking access to node /chosen
[INFO]: tracking access to node /cpus_r5
...
[INFO]: deleting node /amba/can@ff060000
[INFO]: deleting node /amba/can@ff070000
...
[INFO]: deleting node /amba/pci@fca10000
[INFO]: deleting node /amba/watchdog@fd4d0000
[INFO]: deleting node /amba/zynqmp_ipi
...
[INFO]: modify property found: /cpus_r5::/cpus/
[INFO]: renaming /cpus_r5/ to cpus
...
[DBG+]: outfile is: linux.dtb
[DBG+]: output selected are: ['*']
[INFO]: dtb output format detected, writing ../linux.dtb
[INFO]: writing output dtb: ../linux.dtb

[INFO]: -----> processing lop: system-device-tree-v1,lop,output
[DBG+]: outfile is: linux-partial.dts
[DBG+]: output selected are: ['amba.*']
[DBG ]: node_copy_from_path: /amba_apu -> /amba_apu
[DBG ]: node_copy_from_path: /amba_rpu -> /amba_rpu
[DBG ]: node_copy_from_path: /amba -> /amba
[INFO]: dts format detected, writing ../linux-partial.dts
...
[INFO]: dts format detected, writing output/foo.dts
[DBG+]: [cpus:address-map] phandle replacement of: 0x20 with amba
[DBG+]: [cpus:address-map] phandle replacement of: 0x21 with amba_rpu
[DBG+]: [cpus:address-map] phandle replacement of: 0x22 with memory00000000
[DBG+]: [cpus:address-map] phandle: 0x23 not found, dropping 4 fields
[DBG+]: [cpus:address-map] phandle replacement of: 0x24 with tcmffe90000
[DBG+]: [interrupt-controller@f9000000:interrupt-parent] phandle replacement of: 0x5 with interrupt_controllerf9000000
[DBG+]: [smmu@fd800000:interrupt-parent] phandle replacement of: 0x5 with interrupt_controllerf9000000
[DBG+]: [timer:interrupt-parent] phandle replacement of: 0x5 with interrupt_controllerf9000000
[DBG+]: [interrupt-multiplex:interrupt-map] phandle replacement of: 0x5 with interrupt_controllerf9000000
[DBG+]: [interrupt-multiplex:interrupt-map] phandle replacement of: 0x25 with interrupt_controllerf9000000
[DBG+]: [ethernet@ff0c0000:interrupt-parent] phandle replacement of: 0x26 with interrupt_multiplex
[DBG+]: [ethernet@ff0c0000:iommus] phandle replacement of: 0x27 with smmufd800000
[DBG+]: [openamp_r5:cpus] phandle replacement of: 0x28 with cpus
[DBG+]: [openamp_r5:access] phandle replacement of: 0x29 with memory_r50
[DBG+]: [openamp_r5:access] phandle replacement of: 0x24 with tcmffe90000
[DBG+]: [openamp_r5:access] phandle replacement of: 0xb with ethernetff0c0000
[DBG+]: [zynqmp-power:interrupt-parent] phandle replacement of: 0x26 with interrupt_multiplex
```

Generating a traditional DT (3/3)

```
% lopper.py --pretty -i lops/lop-load.dts -i lops/lop-domain-r5.dts device-trees/system-device-tree-versal-v2.dts output/linux-r5.dts
```

```
% cat system-device-tree-versal-d2.dts | grep { | wc -l
84
```

```
% cat device-trees/system-device-tree-versal-v2.dts | grep -A
10 "cpus {"
```

```
cpus: cpus {
    #address-cells = <0x1>;
    #size-cells = <0x0>;
    #cpus-mask-cells = <0x1>;
    compatible = "cpus,cluster";

    cpu@0 {
        compatible = "arm,cortex-a72",
"arm,armv8";
```

```
% cat output/linux-r5.dts | grep { | wc -l
41
```

```
% cat output/linux-r5.dts | grep -A 10 "cpus {"
```

```
cpus: cpus {
    #address-cells = <0x1>;
    #size-cells = <0x0>;
    #cpus-mask-cells = <0x1>;
    compatible = "cpus,cluster";
    #ranges-size-cells = <0x1>;
    #ranges-address-cells = <0x1>;
    address-map = <0xf1000000 &amba 0xf1000000
0xeb000000 0xf9000000 &amba_rpu 0xf9000000 0x10000 0x0
&memory00000000 0x0 0x80000000 0x0 &tcmmfe90000 0xffe90000
0x10000>;

    phandle = <0x28>;
    cpu@1 {
        compatible = "arm,cortex-r5";
```




Lopper: RTOS without DT support ?

Lopper and non-DT aware OSs (1/2)

- **Inputs:**

- System Device tree or Standard device tree
- Optional: Domain node
- Lopper operations (custom, built-in, or both)
- Lopper assist module for the OS

- **Outputs:**

- Device tree: partial, standard or unmodified
- Code / headers for the OS

- **What lopper does:**

- Applies operations to the tree as specified in the lopper operations file (lops)
 - Calls input/output assists specific to the target OS
- Performs built-in operations to remove non-standard elements
- Outputs the Device tree
 - Either as a raw dump, or as a validated “pretty printed” version
- Outputs OS specific modules based on tree manipulations and output assists

Lopper and non-DT aware Oss (2/2)

```
% lopper.py -f --pretty -i lops/lop-load.dts -i lops/safety-critical.dts  
device-trees/system-device-tree-versal-v2.dts output/rtos-header.h
```

```
/* Lopper RTOS header generation */
```

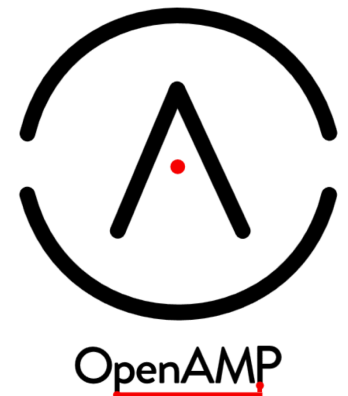
```
#define cpus = "236"  
#define cpus_cpu0 = "464"  
#define cpus_cpu1 = "540"  
#define cpu_opp_table = "620"  
#define cpu_opp_table_opp00 = "700"  
#define cpu_opp_table_opp01 = "768"  
#define cpu_opp_table_opp02 = "836"  
#define cpu_opp_table_opp03 = "904"  
#define dcc = "976"
```

```
...
```

```
struct _cpus {  
    int _cpus_cpu0;  
    int _cpus_cpu1;  
}  
struct _cpu_opp_table {  
    int _cpu_opp_table_opp00;  
    int _cpu_opp_table_opp01;  
    int _cpu_opp_table_opp02;  
    int _cpu_opp_table_opp03;  
}
```

How Do I Engage with System Device Trees?

- System Device Tree project is part of the Linaro Device Tree Evolution Project
- Driven under the OpenAMP umbrella
 - Includes silicon vendors, OS vendors and others
 - [Openampproject.org](https://openampproject.org)
- Join the mailing list
 - <https://lists.openampproject.org/mailman/listinfo/system-dt>
- Be part of the regular discussions
 - <https://github.com/OpenAMP/open-amp/wiki/System-DT-Meeting-Notes-2020>





Thank you

Accelerating deployment in the Arm Ecosystem

